ARCADEPRO ®

Barrel
516

User Manual

Home LEISURE DIRECT ®
-Serious Fun-

Setting Up

Set the ArcadePro Barrel up by plugging the included power cable into a wall socket, and then into the power plug on the side of the machine.
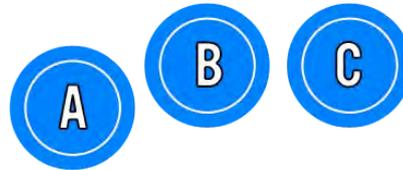
Powering Up

To power the machine on, flip the Power Switch to on. The machine will power on and load up the main games menu.

Controls

Joystick

Face Buttons

A B C

Pause

Player 1
Start

Player 2
Start

Pause — **Pause Game**

Joystick — **Up** – scroll through games
Down – scroll through games

A — **Select/Confirm**

**Search (In Menu)
Player 1 Start (In Game)**

Player 2 Start

Note: It is not possible to add any additional games to the system.

You can navigate through the menu using the joystick, and select your game using the Player 1 A button.

High Scores will be saved between games.

Starting and Exiting Games

After a game is selected, you can begin either a one-player game with the Player 1 Start button, or a two-player game with the Player 2 Start button. Each player has their own controls on their respective sides of the machine. Coins will be added automatically upon pressing either start button.

A game can be paused or quit at any time by pressing the Pause Button, where you will be given the option to resume your current game, quit back to the main menu or save or load a state.

By default, if a game is left idle for a period of 3 minutes and a game has no "credits" and no buttons or inputs are registered, the system will return to the main menu. This can be changed in the settings menu if you wish.

Saving and Loading a Game

Whilst your high scores will be saved, the system also allows you to save your progress at any point, and return to that point at a later time. This is achieved by saving a "State".
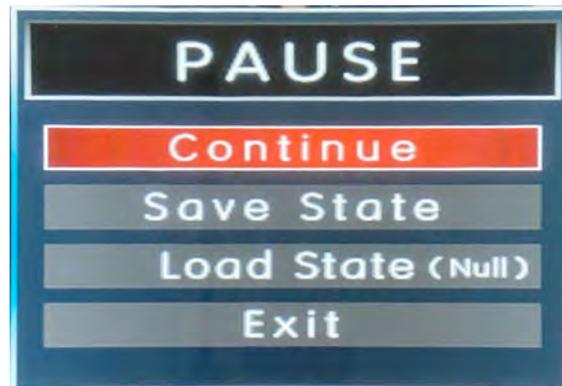
About "States"

On this ArcadePro system, a "State" can be described as a specific point or moment when in the game. When you load a state, you will return in the game to the exact moment where you saved it.

States can be saved, or loaded at any point of the game.

On this system, there can only be one state per game. Each new state you save will overwrite the last.
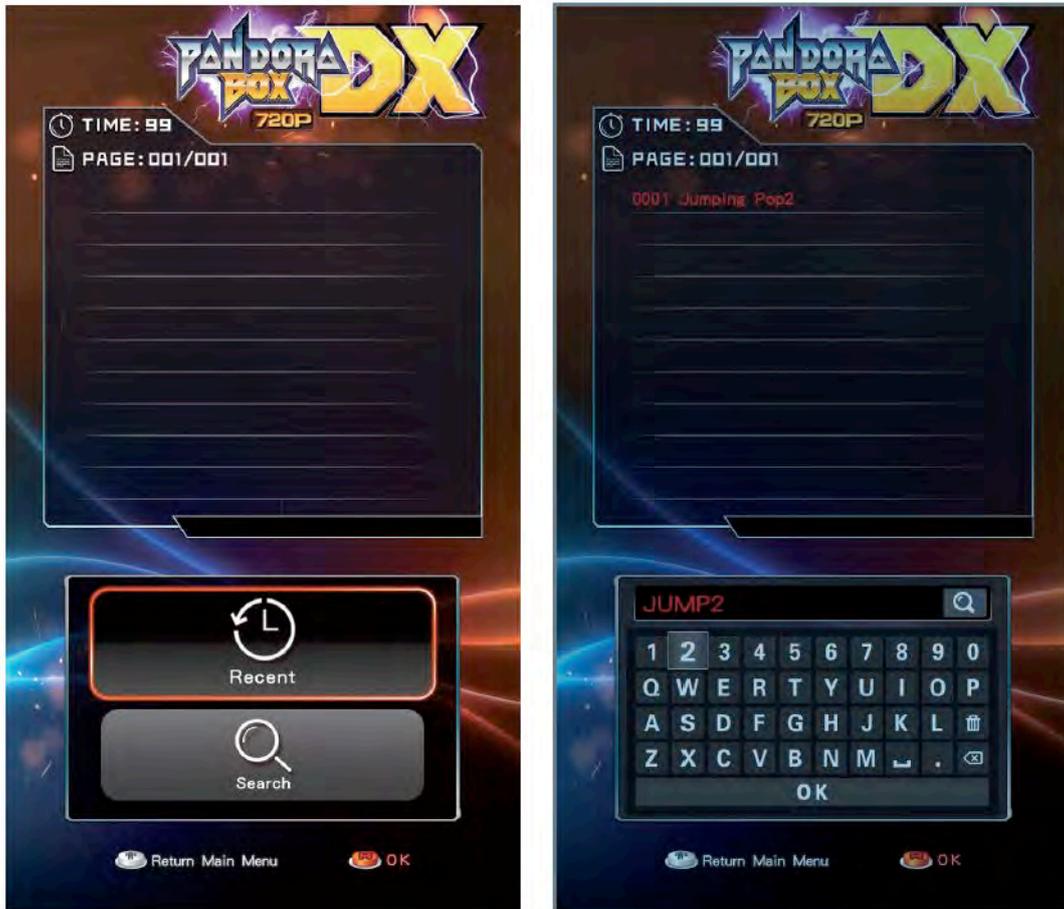
To access the save and load system, pause the game you're currently playing using the Pause button, then save the state by highlighting the "Save State" option with the joystick, then pressing A to confirm, and save the state.

To load the last state you saved, pause the game using the Pause button, then press the Player 1 D button to load the most recent save state. Resume the game by hitting the Player 1 A button.

The machine includes a very useful search function that can help you to find your favourite games in seconds, without having to scroll through the entire games list.

To find this option, press the Player 1 Start Button on the main menu to choose between your recently played games and the search function. In this menu, you can use the Player 1 joystick and Player 1 A button to type what you want to search for with the on-screen keyboard, confirming with the "OK" button on the on-screen keyboard.

You can use the Player 1 joystick and Player 1 A button to select and play any of the search results.

When you exit the game, you will return to your original search results, where you can play another result, or return to the main list.

Accessing The Inside Of Your Machine

For certain settings and features (such as volume and the settings menu), you will need to access the inside of the machine.

Access Door

You can open the access door using the included key.

Volume Amplifier

Settings Button

Changing the Volume

The amplifier controls can be altered or switched off entirely with the small amplifier located inside the unit, accessed via the front door with the included key. The large dial in the middle will alter the volume. The smaller dials will change bass and treble.
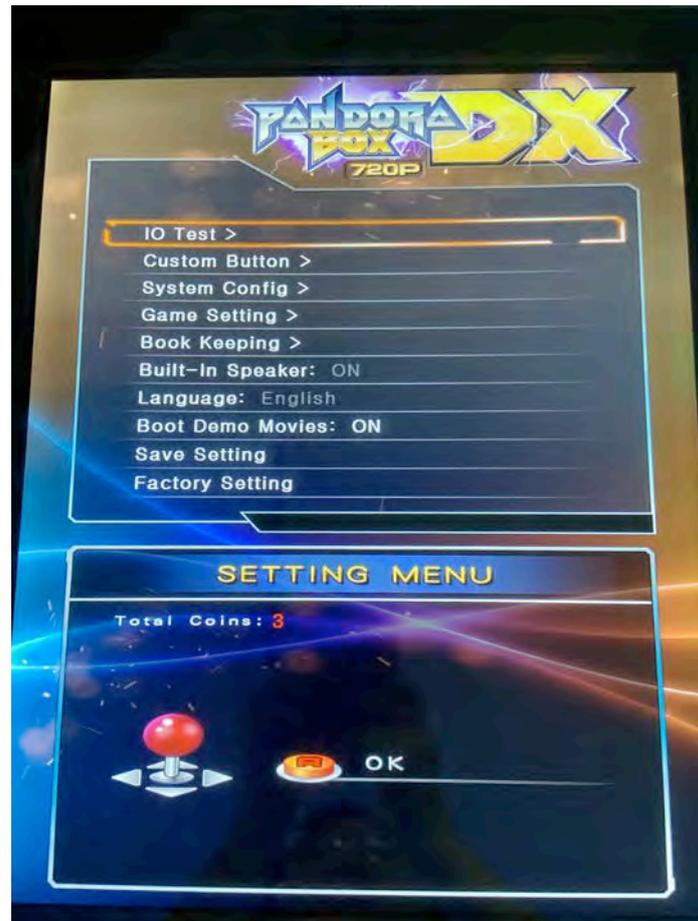
The amplifier can be switched on or off with the push-switch just to the left of the dials.

Accessing The Options Menu

To access the options on your unit, press the small Settings button just inside the access door on the right hand side.

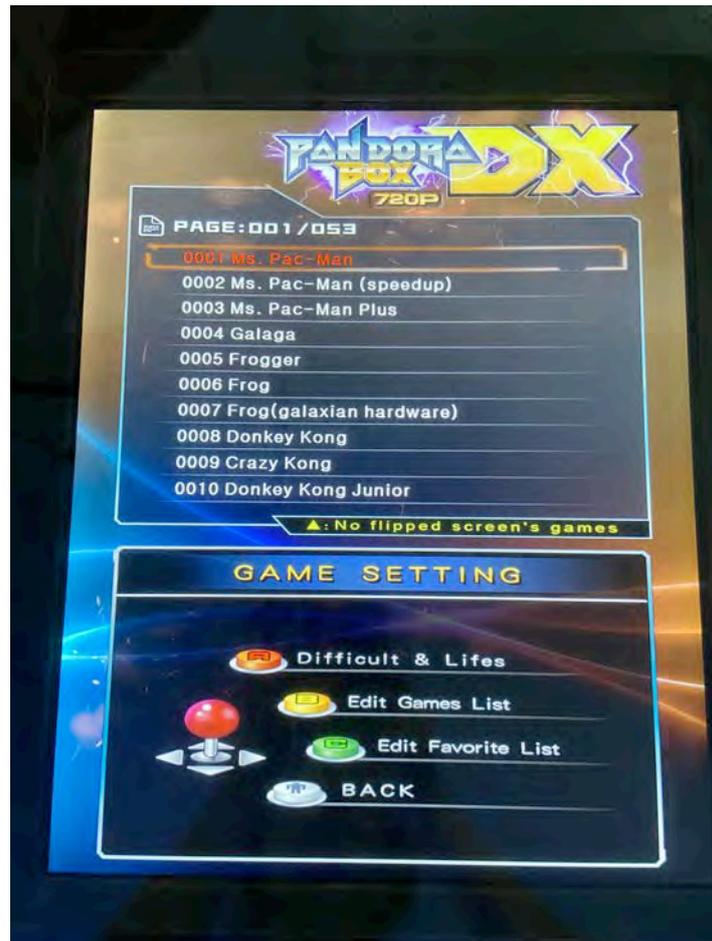The options list contains a comprehensive list of settings that can customise your ArcadePro machine.

Navigate the menu with the joystick, and make selections with the Player 1 A Button.

We do not recommend modifying any options not covered by the following lists. Doing so can result in reduced functionality of your system for general users.

- **IO Test** – Test all inputs on the system to check for functionality.
- **Custom Button** – Change how the buttons are mapped.
- **System Config** – Change various defaults that determine how the system operates.
- **Game Setting** – Modify game settings such as difficulty and add favourites to your games list.
- **Boot Demo Movies** – Change whether the system will play its opening "Boot Up" video.
- **Save Setting** – Save every settings change you have made. The system will then reset to the main games menu.
- **Factory Setting** – Restore all of the system's factory default settings.

The Game Setting menu allows you to make changes to game difficulty as well as modifying your games list and setting favourites.

Controls

Joystick	Up – Move up Down – Move down	
A	Game Difficulty/ Make Selection	
B	Edit Games List	
C	Edit Favourites List	
(person icon)	Return to Menu	

Selecting this option will allow you to change each game's difficulty. Scroll using the joystick to the game you want to change, and then use the A and B buttons to modify settings as required. You can refer to the on-screen guide for details.

Edit Games List

0001   Game Will Be Displayed   Game Will Be Hidden

This option allows you to hide any games you don't want or need to see in your main games list. Games that are hidden will show a red "No Entry" symbol next to its entry.

You can toggle individual games by using the A button. You can hide the entire list using the C button. You can show the whole list using the B button.

System Config Menu

- **Auto Exit** – Enable or disable automatic exiting from a game after 3 minutes.

Troubleshooting

No Sound

If there is no sound on your ArcadePro system, check to see if the amplifier on the system is switched on, turned up and that the cabling going into the amplifier system is securely connected.

If problem persists after these checks, contact us.

Changing Components and configuring joysticks

Buttons and joysticks on the system can be swapped over quickly. Visit our buying advice page on our website and check out our troubleshooting video guide (https://www.homeleisuredirect.com/arcade_machines/buying-advice/) to see how to change buttons, joysticks and configure these for use.

Have Fun!

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Any Other Questions?
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